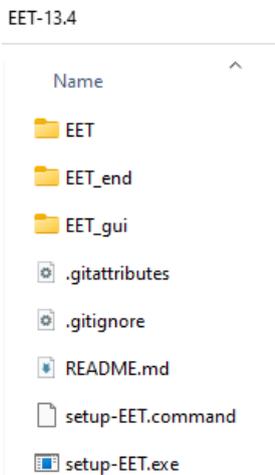


Inhaltsverzeichnis

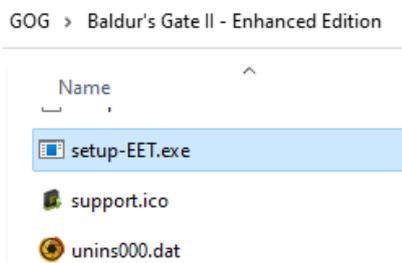
EET installation.....	2
Areas.....	5

EET installation

1. Install „Baldur’s Gate 2: Enhanced Edition“ and „Baldur’s Gate: Enhanced Edition“ and „Siege of Dragonspear“
2. Install in BGEE(Siege of Dragonspear) [DLCmerger](#).
3. Download EET which can be found [here](#)
4. Unzip EET zip file
5. Navigate into unzipped folder until the following folders and files can be seen:



6. Copy all files, except „.gitattributes“, „.gitignore“ and „README.md“ and paste them into your „Baldur’s Gate 2: Enhanced Edition“ game folder.
7. Launch „setup-EET.exe“ which was copied into your „Baldur’s Gate 2: Enhanced Edition“ game folder.



8. Choose the language you want, then press „n“ to skip the readme file.
9. Select here „i“

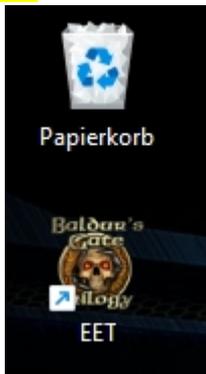
```
Install Component [EET core (resource importation)]?  
[I]nstall, or [N]ot Install or [Q]uit? i|
```

10. After that the system will detect the location of „Baldur’s Gate: Enhanced Edition“. Press „y“ if the location is correct.

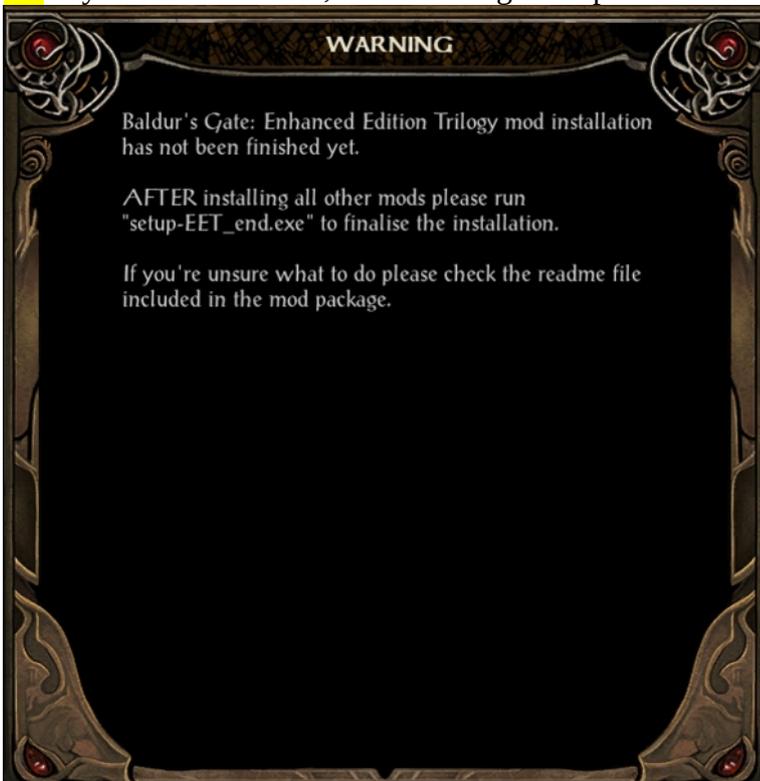
11. The installation will take quite a while.

```
[.\lang\en_us\dialog.tlk] created, 271483 string entries  
SUCCESSFULLY INSTALLED EET core (resource importation)  
Press ENTER to exit.
```

12. EET will create automatically a desktop icon



13. If you start EET now, the following will appear:



(Press ESC to close the warning)

14. (!OPTIONAL! You can completely skip this step!) Quit the game and navigate to your „*Baldur's Gate 2: Enhanced Edition*“ game folder and launch „**setup-EET_gui.exe**“ to install the EET GUI.

14.1. Choose the language you want

14.2. Select the GUI you want (There is only one GUI for me, as it seems)

```
Install Component [EET alternative GUI]?  
[N]o, [Q]uit or choose one:  
 1] Siege of Dragonspear
```

14.3. In this case press „1“ and press ENTER

```
Install Component [EET alternative GUI]?  
[N]o, [Q]uit or choose one:  
 1] Siege of Dragonspear  
1|
```

15. Install the mod „*Akun's Gear*“

15.1. Download the latest version, which you can find [here](#)

15.2. Unzip the file e.g. "**Akuns-Gear—1.0.0.zip**"

15.3. Navigate into the unzipped folder until you see the "**akgear**" folder.

15.4. Copy the folder "**akgear**" and the file "**Setup-akgear.exe**" and paste them into your „*Baldur's Gate 2: Enhanced Edition*“ game folder.

15.5. Start "**Setup-akgear.exe**" and select the installation language.

16. Launch „**setup-EET_end.exe**“ and select the language you want

17. Press “1“ and then ENTER

```
Install Component [EET end (last mod in install order)]?  
[N]o, [Q]uit or choose one:  
 1] Standard installation
```

17. Launch EET and the WARNING should go away and the „*Akun's Gear*“ mod will be usable.

Areas



Source: <https://www.gibberlings3.net/forums/topic/27749-eet-worldmap-areas-reference/>