Kit library

Action functions

**find\_clab (*str* kit -> *str* clab)**

Returns the clab file associated with the kit or baseline class, or “unknown\_clab” if none exists.

**edit\_clab ([*str* clab, *str* kit, *arrowlist* editstring, *str* edits])**

Editor for clab files. Applies the list of patches to the clab file belonging to “kit” (looked up in column 1 of kitlist.2da, or failing that in class.ids), or if “kit” is unspecified, to the named clab file.

Although edit\_clab has a similar-looking syntax to other SFO editors, it is much more rudimentary and does not have the full function=>expression power. Patch commands are hardcoded and limited to the following:

* apply=>”[spell] [lvl]” – apply the listed spell at level “lvl”.
* apply=>”[spell] [lvl] [rec]” – applies the listed spell at level “lvl” and every “rec” levels thereafter.
* grant=>”[spell] [lvl]” – grant the listed spell at level “lvl”.
* grant=>”[spell] [lvl] [rec]” – grant the listed spell at level “lvl” and every “rec” levels thereafter.
* remove=>”[spell] [lvl]” – removes the (granted or applied) spell at level “lvl”. “spell” may be either an entry in SPELL.ids or a filename.
* remove=>[spell] – removes the (granted or applied) spell at all levels